

Please amend the Specification in accordance with the following 3 pages:

Please amend the title of the invention on page 1 as follows:

--METHOD AND SYSTEM FOR LEARNING TEACHING HOW TO PLAY A MUSICAL INSTRUMENT--

Please amend the paragraph at page 9, lines 8-25 (appearing as paragraph [0050] in publication 2002015721 A1), as follows:

--Fig.3b is a flow chart of a computer program indicating schematically the steps in a theory lesson according to one embodiment of the present invention. According to this embodiment, the computer will upload all the basic musical elements which are stored in a database in the computer, i.e. on a hard disk or CD ROM, and display a list of these elements to the student (block 58). The program can present each musical element in a pre-selected order, or the student can select which musical element is of interest at any given time. The musical elements can include, for example, the staff, the notes and their lengths (number of beats), the treble clef, rests, particularly quarter rest, and time signature. When an element has been selected (block 60), as by clicking on it with a mouse or teaching on a touch screen, the computer displays any accompanying animation (block 62). If there is an accompanying tone or explanation (block 66 ~~64~~) the audio tone is now played (block 66). The computer now checks whether the last musical element has been checked (block 68). If not, the computer checks the next musical element on the list (block 70). If the next element has been selected (block 60), it continues as described above. When all the musical elements have been checked to determine whether they have been selected, the theory section ends (block 72) and the program again displays the main menu. Alternatively, the elements can be checked in a continuous cycle.--

Please amend the paragraph at page 16, lines 5-14 (appearing at paragraph [0071] in publication 20020157521 A1) as follows:

--Once the correct time signature and key signature are illustrated on the staff, the notes of the song are placed, one after the other, on the staff (block 180). If the chord button has been pressed, the letter name of the chord is placed on the staff above each appropriate

note. Before playing, the computer checks whether there is a request to change the tempo (block 182). If so, a timer in the computer is adjusted (block 184) so as to change the tempo at which the notes are played, accordingly. If the Demo button is pressed (block 186), the appropriate note string representing the first note is loaded from the file ((block 188 in Fig. 11/2 11B). The computer checks whether there is a chord in the string (block 190). If not, the appropriate note on the staff is highlighted (block 191) and only the note in the treble is played (block 192).—

✓ Please amend the paragraph at page 17, lines 11-16 (appearing at paragraph [0075] of publication 20020157521 A1) as follows:

--In the Play button was not pressed, the computer determines whether the Repeat button was selected (block 230, Fig. 11/4 11D). If so, the last played of the song will be repeated (block 232). If not, the computer determines whether the Return to Start button was selected (block 234). If so, the computer returns to the start of the song (block 236) and returns to the start of the song (block 236) and returns to the top of the menu, awaiting instructions from the student (block 238).—

✓ Please amend the paragraph at page 19, lines 22-30 (appearing at paragraph [0085] of publication 20020157521 A1) as follows:

--The computer determines whether the Prompt button has been selected (block 314, Fig. 13/3 13C). If so, the digital helper for composing songs is displayed in a help field on the screen (block 316). If the save button is selected (block 318), the name of the song is typed by the student using the computer keyboard, and the song data (the collection of data strings) is saved in an appropriate file, such as a .snug-type file or other music storage file (block 320). If the hide button is selected (block 322), the song composition page is hidden (not displayed) (block 324). If the stop button is selected (block 326) the screen is closed (erased) (block 328) and the main menu is displayed.—

Please amend the Abstract at page 32 as follows:

--A system and method for learning teaching playing of a musical instrument without a human teacher, the system including a series of lessons stored in a computer program, each lesson being programmed to include automatic dynamic playing of at least one learning passage by a computer, and a period of silence of a predetermined length relative to the learning passage, for playing of the learning passage by a student on a musical instrument. There is also provided a system and method of teaching music composition including activating, by means of a button, at least one composition command in a computer to compose a song.--

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